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Final Fantasy XIII's cover art

^ a b c Hamauzu, Masashi (2010-05-09). "Masashi Hamauzu: The Sounds of Fantasy". Yamaha has additionally published its own sheet music book for piano arrangements from the original soundtrack, as well as a book of piano and vocal sheet music for the vocal tracks on the original soundtrack.[39]
References
^ Gantayat, Anoop (2006-05-09). "Final Fantasy XIII's soundtrack, now on vinyl". As the game was intended to be a conscious departure from the staples of previous Final Fantasy games, Hamauzu was not constrained in keeping the music in line with previous soundtracks from the series. Retrieved 2010-09-28. Retrieved 2013-02-04. Famitsu.
^ "Final Fantasy XIII Episode Zero - Promise- Fabula Nova Dramatica α". Retrieved 2016-05-16. SquareSound.
^ "Final Fantasy XIII Original Soundtrack Information". He claimed that there was not much difference between many of the alternate versions of songs and their final versions in the original soundtrack, which meant that in his opinion owners of the original soundtrack would not get much out of the "Plus" album.[21]
Jayson Napolitano of Original Sound Version gave a similar review for the album; he felt that while it included several interesting pieces that could not be found elsewhere, it was in his opinion more of a collector's item than a stand-alone album and likely not worth the cost for most listeners.[25]
Track listNo.TitleJapanese titleLength1."PV "FINAL FANTASY XIII 2007 JFS""PV "FINAL FANTASY XIII 2007 JFS, 3:002."PV "FINAL FANTASY XIII 2006 E3""PV "FINAL FANTASY XIII 2006 E3", 2:323."M1 No.2 title αVersion1"Μ1 No.2 title αVersion1"3:34."M3 No.4 BossA αVersion3"3:35."M306 OPN2 "Defiers of Fate" Palamecia Assault Version"Μ306 OPN2 "運命への反逆 / パラメキア突入 Version5"1:16."Hope ΠNēr3"Hope ΠNēr32:137."M42E "The Sunleth Waterscape" Overseas Version"Μ42E "サンレス水郷 / 海外 Version3"4:78."M36A "The Gpra Whitewood" Instrumental"Μ36A "ガララ樹林 / Instrumental2"4:59."M74 2 PRO "Fighting Fate" No Chorus Version"Μ74 2 PRO "宿命への抗い / コーラス無し Version2"1:510."M64E "Chocobos of Cocoon" English Version"Μ64E "コクーンdeチョコボ / English Version3"0:311."M33 Lighting NW Version"Μ33 Lighting NW Version"Μ33 Lighting NW Version2:2612."M181 Shugeki2 Prototype"Μ181 Shugeki2 Prototype"Μ44B Sazh B+ Prototype"Μ44B サッズB+ Prototypep5:2514."M106 Last Battle Prototype+"M106 Last Battle Prototype+"3:2415."M5 2 "Blinded By Light" Long Version"Μ5 2 "閃光 / Long Version2:3116."M42 "The Sunleth Waterscape" Instrumental"Μ42 "サンレス水郷 / Instrumental3"4:6 Piano Collections Piano Collections Final Fantasy XIIIISoundtrack album by Masashi HamauzuReleasedJuly 21, 2010GenreVideo game soundtrackLength45:09LabelSquare Enix Piano Collections Final Fantasy XIII is a soundtrack album of Final Fantasy XIII, containing a selection of piano arrangements of musical tracks from the game. Square Enix Music Online. Gann of RPGFan called it "vanilla" and said that the single, especially the headline track, was over-produced and uninteresting.
^E3 2006: FFXIII Staff Check". Retrieved 2011-04-27. Final Fantasy XIII OST LIner Notes. "13 Questions for Final Fantasy 13's Composer".
^ "Doremi Music Web Site". They felt that while "Kimi ga Iru Kara" was better than "My Hands", and "Eternal Love" better still, the single was disappointing both in the context of Final Fantasy singles and of Sugawara's previous discography.[31]
Track listNo.TitleLength1."Kimi ga Iru kara" (君がいるから)5:542."Eternal Love" (君がいるから)5:542."Christmas Again"4:344."Kimi ga Iru kara (Instrumental)" (君がいるから (Instrumental))5:545."Eternal Love (Instrumental)" (Eternal Love (Instrumental))4:356."Christmas Again (Instrumental)" (Christmas Again (Instrumental))4:32 Legacy Final Fantasy XIII won the 2010 Soundtrack of the Year Golden Joystick Award.[32]
Music from Final Fantasy XIII was performed live in concert at the Distant Worlds II - More Music from Final Fantasy concert in Stockholm, Sweden by the Royal Stockholm Philharmonic Orchestra on June 12, 2010. Computer and Video Games. "Kimi ga Iru Kara" was released as a single on December 2, 2009 by For Life Music, and included in addition to the piece five other tracks. A special edition of the single includes a bonus DVD, containing a seven-minute video of a compilation of promotional videos for the game.[29]
"Kimi ga Iru Kara" reached #11 on the Japanese Oricon charts, and remained on the charts for 11 weeks.[30]
The single received generally unfavourable reviews from video game music critics.
^ a b Jeriaska (2011-04-26). "Piano Collections Special Page - Masashi Hamauzu Official Website" (in Japanese).
^ "Nobuo Uematsu : Discography". Archived from the original on 2013-02-05.
^ French, Michael; Fear, Ed (2009-12-16). "Interview: Final Fantasy XIII Composer On Creating, Performing The Series' Classic Tunes".
^ a b Hamauzu, Masashi (2010-05-21). His previous work on the series was as a co-composer for Dirge of Cerberus: Final Fantasy X and as the main composer for Final Fantasy X and as the main composer for Final Fantasy XIII.[1]
The game was the first main-series Final Fantasy game not to include any compositions by original series composer Nobuo Uematsu; although he was originally announced to compose the main theme of the game, this role was taken over by Hamauzu after Uematsu signed on to compose the soundtrack to Final Fantasy XIV.[21]
[3] Game producer Yoshinori Kitase chose Hamauzu because he felt that Hamauzu would be the best for the job as he was composing an orchestral-based soundtrack then for Dirge of Cerberus and the Final Fantasy XIII team wanted that style for the game. Archived from the original on 2012-10-21. Archived from the original on 2012-06-16. Patrick Gann of RPGFan called it an "excellent soundtrack" that exceeded his expectations. RPGFan. The single-disc soundtrack contains 16 tracks, covering a duration of 50:10.
^ "FFXIII α サントラ第2弾、そして退社の真相に迫る浜満正志氏インタビュー" (in Japanese). Selections from the soundtrack have been released on two gramophone record albums, W/F: Music from Final Fantasy XIII and W/F: Music from Final Fantasy XIII Gentle Reveries, both in 2010 by Square Enix. Archived from the original on 2012-11-09. Yamaha Music Media. Archived from the original on 2010-11-01. Wired. Destructoid. He concluded that the work represents Hamauzu's "masterpiece", though some of the tracks do not fit well outside of the context of the scene in the game they represent.[13]
Don Kotowski of Square Enix Music Online similarly approved of the soundtrack, also highlighting the repetition of themes as well done. Though he noted that many of the tracks are similar to the originals, he wanted to "bring out subtle properties of the in-game melodies and making them more distinct," rather than greatly change the pieces.[5]
The single-disc soundtrack contains 10 tracks, covering a duration of 45:09. Sung by Sayuri Sugawara, it was composed by Masashi Hamauzu and had its lyrics written by Sugawara and Yukino Nakajima. The numbers following the "M" in the title of some pieces refer to the version number of the track, which Hamauzu used to keep track of changes made to pieces during their development. Occasionally incrementing them by hundreds for major changes.[22]
Hamauzu came up with the idea for the album originally because he wanted to release the English version of "Pulse de Chocobo" as a downloadable song, when he started adding in promotional tracks and alternative-version tracks he found that he had enough material to release as a full album.
^ Kotowski, Don. Retrieved 2010-06-07. Archived from the original on 2012-07-25. Despite this, he did not compose the music specifically to "break from the series' past", but rather focused it on the game as it was presented.[5]
The score features some recordings by the Warsaw Philharmonic Orchestra, arranged by Yoshitsisa Hirano, Toshiyuki Omori and Kunihito Shina.[7][8]
Hamauzu had previously worked with the orchestra on his album Violen Dank, released in 2007.[5]
Four songs in the soundtrack include vocals by Mina Sakai, an artist whom Hamauzu works as a producer for.[6]
Two of the songs are in English rather than Japanese, and "The Gpra Whitewood" was intended to be as well, but during practice Sakai and Hamauzu changed it to use a fictitious language as they felt her focus on pronouncing the English words was detracting from the melody.[9]
The two English tracks were re-recorded for the English version of the game, as the localization team felt that they did not sound natural to native speakers. [5]
On three of the pieces from the soundtrack: "Sazh's Theme," "Daddy's Got the Blues", and "Can't Catch a Break", described as jazzy pieces related to the character Sazh, Hamauzu's compositions were arranged by Toru Tabei, a friend of his, who Hamauzu describes as being more familiar with that style of music.[5]
The theme song for the international version of the game is "My Hands", from British singer Leona Lewis' second album Echo; it was chosen to replace Final Fantasy XIII's original theme song from the Japanese version, "Kimi ga Iru Kara" by Sayuri Sugawara.[10]
Square Enix President Yoichi Wada has stated that it would have been better if the American branch of the company had produced a theme song from scratch, but the lack of staff led to the decision of licensing an existing song instead.[11]
Hamauzu, who composed the music for "Kimi ga Iru Kara", only met Sugawara once, and was not involved in producing the vocal song.[6]
He was not involved in the decision to use "My Hands" for the international version.[12]
Soundtrack Final Fantasy XIII Original SoundtrackSquare Enix Final Fantasy XIII Original SoundtrackLengthDisk 1: 49:27Disk 2: 55:50Disk 3: 1:03:28Disk 4: 1:15:21 LabelSquare Enix Final Fantasy XIII Original Soundtrack is the soundtrack album of Final Fantasy XIII, containing all of the musical tracks from the game, and was composed and produced by Masashi Hamauzu. When he began the bulk of the composition, he started by composing the motifs he wanted to use, rather than on any particular piece.[6]
The first track that he composed was "Blinded by Light", as one of the promotional pieces; it was based on the director Motomu Toriyama's vision of the game as a mixture of fantasy and near-future, as the storyline for the game had not yet been finalized. Square Enix. Archived from the original on 2012-11-23. Retrieved 2010-02-03.
^ North, Dale (2010-05-07). "The "Plus" album received weaker reviews, primarily due to its perceived lack of tracks that were significantly different from those in the original soundtrack album, while "Kimi ga Iru Kara" was considered bland and disappointing. Retrieved 2010-01-11. He particularly called out the variance of musical styles used in different tracks, from the "jazz fusion" of "Pulse de Chocobo" to the rock music of "Snow's Theme".[20]
The bonus drama CD was critiqued by Gann as "fun for bonus content" if the listener understood Japanese and as having high production values for a drama CD, but he noted that it did not add any real information to the story of the game.[13]
Track list Literal translation of the original titles appear in parenthesis if different Disc 1.No.TitleJapanese title (Romanization)Length1."Prelude to FINAL FANTASY XIII"FINAL FANTASY XIII プレリュード (FINAL FANTASY XIII Purelyōdo)2:552."FINAL FANTASY XIII - The Promise"FINAL FANTASY XIII - 誓い (FINAL FANTASY XIII ~Chikai~)1:333."The Thirteenth Day"第13日 (Daijūsanjichī)0:544."Defiers of Fate"運命への反逆 (Unmei e no Hangyaku)2:245."Saber's Edge" ("Blaze Edge")アレイズ エッジ (Bureizu Eiji)3:146."The Hanging Edge" ("The Restricted Zone of Hanged Edge")封鎖区域ハングドエッジ (Fūsa Kukaku Hangudo Eiji)3:267."Those For the Purge"バースされる者たち (Pajisareru Mono-tachi)3:058."The Warpath Home"帰るための戦い (Kaeru Tame no Tatakai)3:529."The Pulse Fal'Cie" ("The Appointed Time")判例 (Hanrei)3:111."Eternal Love (Short Version)"Eternal Love (Short Version)3:2717."Lake Bresha"ビルダ湖 (Biruji Ko)4:1118."The Pulse L'Cie" ("The Abandoned Area of Vile Peaks")バトルリザール (Batoru Rizaruto)1:154."A Brief Respite"つかのまの安息 (Tuskanoma no Ansoku)2:085."Cavalry Theme"騎兵隊のテーマ (Kiheitai no Tēma)2:386."Escape"脱出 (Dasshutsu)1:597."Crash Landing"墜壁 (Gekitsui)1:048."Daddy's Got the Blues" ("Afro Blues")アフロブルース (Afuro Burūzu)4:289."The Vile Peaks" ("The Abandoned Area of Vile Peaks")遺棄領域 (Wairikuryō)4:254."Chocobos of Pulse" ("Pulse de Chocobo")プルズdeチョコボ (Puruzu de Chokobō)4:185."The Yaschas Massif" ("Mount Yaschas")マッシュラス山 (Yashasu San)2:116."Memories of Happier Days" ("Tender Memories")優しい思い出 (Yasashi Omoide)3:137."Suluya Springs" ("Suluya Lake")スーリヤ湖 (Sūriya Ko)3:258."Taegin's Tower"テージンタワー (Tējin Tawā)3:089."Dust to Dust" ("Colorless World")色のない世界 (Iro no nai Sekai)3:4910."The Road Home"帰郷 (Kikyō)1:0711."Start Your Engines" ("Countdown")カウントダウン (Kauntodān)3:2312."Eden Under Siege" ("Tumultuous Eden")動乱のエデン (Dōran no Eden)2:3313."The Cradle Will Fall" ("Cradle of Demise")終焉の摇篮 (Shien no Yōran)3:5814."Born Anew" ("Birth")再誕 (Kōtan)2:5915."Sinfu! Hope"冒険者希望 (Tsumibukaki Kibō)3:4416."Fabula Nova Crystals"ファンブラ - ノヴァ - クリスタリス (Fabura Nova Kurisutarisu)2:4017."FINAL FANTASY XIII - 奇跡" (FINAL FANTASY XIII ~Kiseki~)2:4918."Focus"使命 (Shimei)2:2119."Nascotent Requiem"生誕のクワイエム (Seitan no Rekiuemu)5:0320."Determination"決意 (Ketsui)3:2221."Kimi ga Irukara (Long Version)" ("Because You Are Here")君がいるから (Long Version) (Kimi ga Iru kara (Long Version))6:2222."Ending Credits"エンディングロール (Endingu Kōru)4:42 Soundtrack Plus Final Fantasy XIII Original Soundtrack PLUSSoundtrack album by Masashi HamauzuReleasedMay 26, 2010GenreVideo game soundtrackLength50:10LabelSquare Enix Final Fantasy XIII Original Soundtrack PLUS is a soundtrack album of Final Fantasy XIII, containing a selection of arrangements of musical tracks from the game. "Final Fantasy XIII Piano Collections". Music from the game was played at a live orchestral concert in Stockholm, Sweden, and was added to the permanent rotation of the international Distant Worlds concert series, while tracks from the piano album have been played in concerts in Japan and Paris. Almost two dozen of the tracks include vocal performances to some degree, the most of any Final Fantasy soundtrack to date. Retrieved 2010-06-14. Archived from the original on 2012-08-31.
^ "Distant Worlds II Concert to Feature FFXIII and FFXIV Music".
^ "Program". Retrieved 2010-07-21. "Final Fantasy XIII OST".
^ Pakkink, Tom (2010-10-29). Original Sound Version.
^ Napolitano, Jayson (2010-06-09). It does not include many of the mainstay tracks from previous games in the series such as Uematsu's "Prelude" and "Main Theme", and its variation on his "Chocobo", and its variation on his "Chocobo", and its repeat track, is so different as to not credit him as the original composer in the album.[13]
In addition to the full soundtrack CD release, two vinyl record albums have been released by Square Enix, each including a selection of pieces from the full soundtrack.
^ a b Hamauzu, Masashi; Kitase, Yoshinori; Toriyama, Motomu (2010-01-27). Archived from the original on 2012-09-24. Sony. "Final Fantasy XIII OST PLUS". W/F: Music from Final Fantasy XIII is the first vinyl record that Square Enix has ever released. Retrieved 2010-08-07.
^ "Confirmed: Nobuo Uematsu Not On FFXIII". Creation and influence Composer Masashi Hamauzu in 2012 Masashi Hamauzu composed the game's soundtrack. The last three tracks are instrumental versions of these three songs. Hamauzu described the soundtrack in the liner notes for the soundtrack album as comprising multiple genres of music so that the player would not get tired of it, while also using several motifs so as to tie the varying pieces together; particularly in grouping the themes from the Cocoon and Pulse areas in the game.[4][5]
He tried to match each piece and theme to his sense of the narrative and characters involved in the scenes that they would be played in, and feels that being the sole composer for the project allowed him to ensure that the overall direction of the soundtrack was consistent.[4]
Besides some pieces he did for promotional events in 2006 and 2007, Hamauzu began composing the soundtrack in Autumn 2008 and finished it around one year later. The English version of the game used a song by Leona Lewis, "My Hands", which was not specially written for the game like the Japanese song. Retrieved 2009-11-08. "Final Fantasy XIII Gets E.U. Release Date, New Theme Song".
^ a b c d e f Jeriaska (2010-09-22). External links Official Square Enix Final Fantasy music site Masashi Hamauzu's official site Sayuri Sugawara's official site Retrieved from
^ a Solarblade. Oricon. The limited edition of the soundtrack included a bonus disc containing a radio drama written by novelist Jun Eishima.[13][14][15]
The radio drama does not include any music not already in the album.[12]
The album sold 16,000 copies the day of its release.[16]
It reached #3 on the Japanese Oricon charts, and remained on the charts for nine weeks.[17]
The soundtrack incorporates both orchestral and electronic music, sometimes within the same track. Retrieved 2010-06-15. The "Piano" album's reception was split between critics who felt that the tracks did not deviate enough from the original pieces and those who felt that the straightforward arrangements were sophisticated. "New Final Fantasy XIII vinyl release: Gentle Reveries".
^ "FF XIII α サウンドトラックが初日TOP3入り". The first of these, W/F: Music from Final Fantasy XIII, was released on February 26, 2010, while the second, W/F : Music from Final Fantasy XIII Gentle Reveries, was released on June 30, 2010. Retrieved 2016-09-20. Archived from the original on 2012-02-24. "Piano Collections Final Fantasy XIII". Archived from the original on 2013-01-16. The tracks in the album include pieces made for early previews of the game, modified versions of songs used in the international version of the game rather than the Japanese version that the original soundtrack album was based on, and early versions or arrangements of pieces that were not used in the game—for example, "Hope ΠNēr3" uses a piano while Hamauzu ended up using a guitar for the final piece.[22]
For the unused versions of songs included in this album, Hamauzu re-composed them to match the quality of the songs that were eventually used in the original soundtrack. Retrieved 2010-06-24. "Final Fantasy XIII Original Soundtrack". Archived from the original on 2012-08-03. The concert is part of the Distant Worlds concert series, the latest of several Final Fantasy concert series, and the tracks from Final Fantasy XIII, "The Promise" and "Fang's Theme", have been added to the series' permanent rotation.[33][34]
The official album for the concert does not include those two tracks.[35]
The full Piano Collections Final Fantasy XIII album was played at a concert by Aki Kuroda in Osaka on October 29, 2010 and in Yokohama on September 3, 2010, and selections were played in a concert of Hamauzu's work in Paris on April 22, 2011.[9][36]
A book of piano sheet music arrangements from the original soundtrack has been arranged for the piano and published by DOREMI Music Publishing.[37]
All songs in each book have been rewritten by Asako Niwa as beginning to intermediate-level piano solos, though they are meant to sound as much like the originals as possible.[38]
The actual piano sheet music from the Final Fantasy XIII Piano Collection album has been published as a corresponding music book by Yamaha Music Media. Monomusik. "Masashi Hamauzu Returns: Piano Collections Final Fantasy XIII (Review)". 2009-09-30.
^ a b c d Napolitano, Jayson (2010-09-28). Several of the alternate version tracks appeared in the game during specific scenes, or were cut towards the end of development.[23]
Hamauzu feels that the album represents how large of an undertaking the Final Fantasy XIII project was, in that even the outtakes were enough to fill an album.[12]
The album reached #70 on the Oricon charts, and remained on the charts for two weeks.[24]
It received a lukewarm review from Patrick Gann of RPGFan, who said that while the music included was "beautiful" and a few specific tracks were "pretty cool", "anyone hoping for a proper arrangement of this music will be sorely disappointed". The first album has a total length of 32:06 and a catalog number of SE-M0001, while the second has the catalog number SE-M0002.[18][19]
The album received good reviews from critics.
^ Kohler, Chris (2009-11-13). Archived from the original on 2012-10-22. Archived from the original on 2012-04-03. Archived from the original on 2012-10-23.
^ 君がいるから (in Japanese). It was composed and produced by Masashi Hamauzu, and arranged by Hamauzu, Ryo Yamazaki, Mitsuto Suzuki, Toshiyuki Omori, and Yoshitsisa Hirano. Retrieved 2008-09-14. While he did not mind "Eternal Love" as much, he still felt that the CD was his least favorite Final Fantasy theme single.[29]
Square Enix Music Online had similar opinions of the release, calling it "bland". Engadget. It was released on May 26, 2010 in Japan by Square Enix, bearing the catalog number SQEX-10192.[21]
Only tracks 2, 9, and 15 are pieces actually used in the game but not included in the original album. "Final Fantasy XIII: Kimi ga Iru Kara - Sayuri Sugawara : : Review by Solarblade". "Golden Joysticks Awards 2010 round-up".
Войти: В статистику В дневник В почту Вклад в дневники Music from the video game Final Fantasy XIII Music of Final Fantasy XIII Original Soundtrack I and II Final Fantasy III Final Fantasy IV Final Fantasy V Final Fantasy VI Final Fantasy VII series Final Fantasy VIII Final Fantasy IX Final Fantasy X Final Fantasy X-2 Final Fantasy XII Final Fantasy XIII Final Fantasy XIII-2 Lightning Returns: Final Fantasy XIII Final Fantasy XIV Final Fantasy XV Tactics series Chocobo series Crystal Chronicles series Compilation albums Concerts vte The music of the video game Final Fantasy XIII was composed by Masashi Hamauzu. It was composed and arranged by Masashi Hamauzu, and the pieces were performed by Aki Kuroda.[26]
Hamauzu and Kuroda had previously worked together when Hamauzu arranged the Final Fantasy X piano soundtrack album, and this previous collaboration made it easy for the two to work together.[12]
Hamauzu intended the arrangements to "stay away from recording the same music" on the piano. He applauded Hamauzu's use of motifs and repetition of melodies across different tracks for tying together a widely disparate collection of material, and called the mix of orchestral and electronic pieces as "incredible". Former regular series composer Nobuo Uematsu did not contribute any pieces to the soundtrack. Archived from the original on 2012-09-20. Gamasutra. "Sayuri Sugawara - Because You're Here". Retrieved 2011-01-04.
^ F I N A L F A N T A S Y X I I I O r i g i n a l S o u n d t r a c k (in Japanese).
^ Gann, Patrick (2010-08-03). DOREMI Music Publishing.
^ Hamauzu, Masashi (2010-05-26).
^ "Lots More Final Fantasy XIII Music Details". The main soundtrack album, Final Fantasy XIII Original Soundtrack, was released on four Compact Discs in 2010 by Square Enix, the developers and producers of the game. 2010-01-28. Retrieved 2010-05-31. "Masashi Hamauzu Talks Final Fantasy XIII and MONOMUSIK".
^ Napolitano, Jayson (2010-07-21). An album of arranged pieces from the soundtrack, Final Fantasy XIII Original Soundtrack +PLUS., was also released by Square Enix in 2010, as was an album of piano arrangements, Piano Collection Final Fantasy XIII. The single has a length of 30:04, and has the catalog number of FLCF-4311. Archived from the original on 2012-11-08. 2010-05-27.
^ ヤマハミュージックメディア - 楽譜 / 雑誌 / 音楽ソフト - (in Japanese). IGN.
^ a b c d Gann, Patrick (2010-02-12).
^ Fletcher, JC (2010-02-05). Beauty of Games. Retrieved 2008-12-15. He concluded that the original pieces were too rich and complex to translate well to solo piano arrangements, which left the works without substance as they did not deviate enough from the source material.[28]
Track listNo.TitleJapanese titleLength1."Lightning's Theme - Blinded By Light"ライトニングのテーマ - 覆い隠された心 (Shien no Yōran)4:377."Nascotent Requiem"生誕のクワイエム4:038."Fang's Theme"ファンングのテーマ3:539."Reminiscence - Suluya Springs Motif"回想 - スーリヤ湖 / モチーフによる - 5:1010."Prelude to FINAL FANTASY XIII フレリュード FULL VERSION4:45 "Kimi ga Iru Kara" Main article: Kimi ga Iru Kara (Sayuri Sugawara song) "Kimi ga Iru Kara" (君がいるから, Because You're Here) is the theme song of Final Fantasy XIII.
^ a b Gann, Patrick (2009-12-12).
^ a b c Greening, Chris (2010-07-21). "Final Fantasy XIII OST PLUS: More... of the Same" (Review)". Develop. Archived from the original on 2012-09-21. Archived from the original on 2012-07-23. Music from the game has been released in several albums. Archived from the original on 2012-03-10. These tracks are "Eternal Love", another song written for Final Fantasy XIII, and "Christmas Again", a J-Pop song by Sugawara that incorporates some music from 19th-century composer Franz Liszt. 11UP.com. Final Fantasy XIII Original Soundtrack +PLUS- LIner Notes. The soundtrack spans four discs and 85 tracks, covering a duration of 4:04:06.
^ "Final Fantasy XIII Episode Zero - Promise- Fabula Nova Dramatica 0".
^ "Distant Worlds II: more music from Final Fantasy".
^ F I N A L F A N T A S Y X I I I O r i g i n a l S o u n d t r a c k P L U S (in Japanese). Each album contains eight tracks, four per side. It was released on January 27, 2010 in Japan by Square Enix, bearing the catalog numbers SQEX-10183-6. The theme song for the Japanese version of the game, "Kimi ga Iru Kara" (君がいるから, "Because You're Here"), was released as a single by For Life Music in 2009.
^ a b Gann, Patrick (2010-06-05). It was released on July 21, 2010 in Japan by Square Enix, bearing the catalog number SQEX-10196.[26]
Chris Greening of Square Enix Music Online reviewed the album as "a sophisticated piano collection" that was enjoyable to listen to, though he noted that the arrangements were "straightforward" rather than ambitious.[26]
Jayson Napolitano of Original Sound Version gave a similar review for the album; he felt that it was an amazing album that, while not as technically difficult or different enough from the source material for some listeners, was still very beautiful and well-arranged.[27]
Gann of RPGFan, however, felt disappointed by the album, calling the arrangements "soul-less" and full of "needless grandiosity". The soundtrack received good reviews from critics, who felt that it was Hamauzu's best work to date and an excellent mix of material and genres which took the series' music in a new direction. AWR Music Productions.
^ "SquareSound - Sheet Music Books: Original Piano Scores".

Final Fantasy XIII-2 cover art

^ a b c Hamauzu, Masashi (2010-05-09). "Masashi Hamauzu: The Sounds of Fantasy". Yamaha has additionally published its own sheet music book for piano arrangements from the original soundtrack, as well as a book of piano and vocal sheet music for the vocal tracks on the original soundtrack.[39]
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^ Gantayat, Anoop (2006-05-09). "Final Fantasy XIII's soundtrack, now on vinyl". As the game was intended to be a conscious departure from the staples of previous Final Fantasy games, Hamauzu was not constrained in keeping the music in line with previous soundtracks from the series. Retrieved 2010-09-28. Retrieved 2013-02-04. Famitsu.
^ "Final Fantasy XIII Episode Zero - Promise- Fabula Nova Dramatica α". Retrieved 2016-05-16. SquareSound.
^ "Final Fantasy XIII Original Soundtrack Information". He claimed that there was not much difference between many of the alternate versions of songs and their final versions in the original soundtrack, which meant that in his opinion owners of the original soundtrack would not get much out of the "Plus" album.[21]
Jayson Napolitano of Original Sound Version gave a similar review for the album; he felt that while it included several interesting pieces that could not be found elsewhere, it was in his opinion more of a collector's item than a stand-alone album and likely not worth the cost for most listeners.[25]
Track listNo.TitleJapanese titleLength1."PV "FINAL FANTASY XIII 2007 JFS""PV "FINAL FANTASY XIII 2007 JFS, 3:002."PV "FINAL FANTASY XIII 2006 E3""PV "FINAL FANTASY XIII 2006 E3", 2:323."M1 No.2 title αVersion1"Μ1 No.2 title αVersion1"3:34."M3 No.4 BossA αVersion3"3:35."M306 OPN2 "Defiers of Fate" Palamecia Assault Version"Μ306 OPN2 "運命への反逆 / パラメキア突入 Version5"1:16."Hope ΠNēr3"Hope ΠNēr32:137."M42E "The Sunleth Waterscape" Overseas Version"Μ42E "サンレス水郷 / 海外 Version3"4:78."M36A "The Gpra Whitewood" Instrumental"Μ36A "ガララ樹林 / Instrumental2"4:59."M74 2 PRO "Fighting Fate" No Chorus Version"Μ74 2 PRO "宿命への抗い / コーラス無し Version2"1:510."M64E "Chocobos of Cocoon" English Version"Μ64E "コクーンdeチョコボ / English Version3"0:311."M33 Lighting NW Version"Μ33 Lighting NW Version"Μ33 Lighting NW Version2:2612."M181 Shugeki2 Prototype"Μ181 Shugeki2 Prototype"Μ44B Sazh B+ Prototype"Μ44B サッズB+ Prototypep5:2514."M106 Last Battle Prototype+"M106 Last Battle Prototype+"3:2415."M5 2 "Blinded By Light" Long Version"Μ5 2 "閃光 / Long Version2:3116."M42 "The Sunleth Waterscape" Instrumental"Μ42 "サンレス水郷 / Instrumental3"4:6 Piano Collections Piano Collections Final Fantasy XIIIISoundtrack album by Masashi HamauzuReleasedJuly 21, 2010GenreVideo game soundtrackLength45:09LabelSquare Enix Piano Collections Final Fantasy XIII is a soundtrack album of Final Fantasy XIII, containing a selection of piano arrangements of musical tracks from the game. Square Enix Music Online. Gann of RPGFan called it "vanilla" and said that the single, especially the headline track, was over-produced and uninteresting.
^E3 2006: FFXIII Staff Check". Retrieved 2011-04-27. Final Fantasy XIII OST LIner Notes. "13 Questions for Final Fantasy 13's Composer".
^ "Doremi Music Web Site". They felt that while "Kimi ga Iru Kara" was better than "My Hands", and "Eternal Love" better still, the single was disappointing both in the context of Final Fantasy singles and of Sugawara's previous discography.[31]
Track listNo.TitleLength1."Kimi ga Iru kara" (君がいるから)5:542."Eternal Love" (君がいるから)5:542."Christmas Again"4:344."Kimi ga Iru kara (Instrumental)" (君がいるから (Instrumental))5:545."Eternal Love (Instrumental)" (Eternal Love (Instrumental))4:356."Christmas Again (Instrumental)" (Christmas Again (Instrumental))4:32 Legacy Final Fantasy XIII won the 2010 Soundtrack of the Year Golden Joystick Award.[32]
Music from Final Fantasy XIII was performed live in concert at the Distant Worlds II - More Music from Final Fantasy concert in Stockholm, Sweden by the Royal Stockholm Philharmonic Orchestra on June 12, 2010. Computer and Video Games. "Kimi ga Iru Kara" was released as a single on December 2, 2009 by For Life Music, and included in addition to the piece five other tracks. A special edition of the single includes a bonus DVD, containing a seven-minute video of a compilation of promotional videos for the game.[29]
"Kimi ga Iru Kara" reached #11 on the Japanese Oricon charts, and remained on the charts for 11 weeks.[30]
The single received generally unfavourable reviews from video game music critics.
^ a b Jeriaska (2011-04-26). "Piano Collections Special Page - Masashi Hamauzu Official Website" (in Japanese).
^ "Nobuo Uematsu : Discography". Archived from the original on 2013-02-05.
^ French, Michael; Fear, Ed (2009-12-16). "Interview: Final Fantasy XIII Composer On Creating, Performing The Series' Classic Tunes".
^ a b Hamauzu, Masashi (2010-05-21). His previous work on the series was as a co-composer for Dirge of Cerberus: Final Fantasy X and as the main composer for Final Fantasy X and as the main composer for Final Fantasy XIII.[1]
The game was the first main-series Final Fantasy game not to include any compositions by original series composer Nobuo Uematsu; although he was originally announced to compose the main theme of the game, this role was taken over by Hamauzu after Uematsu signed on to compose the soundtrack to Final Fantasy XIV.[21]
[3] Game producer Yoshinori Kitase chose Hamauzu because he felt that Hamauzu would be the best for the job as he was composing an orchestral-based soundtrack then for Dirge of Cerberus and the Final Fantasy XIII team wanted that style for the game. Archived from the original on 2012-10-21. Archived from the original on 2012-06-16. Patrick Gann of RPGFan called it an "excellent soundtrack" that exceeded his expectations. RPGFan. The single-disc soundtrack contains 16 tracks, covering a duration of 50:10.
^ "FFXIII α サントラ第2弾、そして退社の真相に迫る浜満正志氏インタビュー" (in Japanese). Selections from the soundtrack have been released on two gramophone record albums, W/F: Music from Final Fantasy XIII and W/F: Music from Final Fantasy XIII Gentle Reveries, both in 2010 by Square Enix. Archived from the original on 2012-11-09. Yamaha Music Media. Archived from the original on 2010-11-01. Wired. Destructoid. He concluded that the work represents Hamauzu's "masterpiece", though some of the tracks do not fit well outside of the context of the scene in the game they represent.[13]
Don Kotowski of Square Enix Music Online similarly approved of the soundtrack, also highlighting the repetition of themes as well done. Though he noted that many of the tracks are similar to the originals, he wanted to "bring out subtle properties of the in-game melodies and making them more distinct," rather than greatly change the pieces.[5]
The single-disc soundtrack contains 10 tracks, covering a duration of 45:09. Sung by Sayuri Sugawara, it was composed by Masashi Hamauzu and had its lyrics written by Sugawara and Yukino Nakajima. The numbers following the "M" in the title of some pieces refer to the version number of the track, which Hamauzu used to keep track of changes made to pieces during their development. Occasionally incrementing them by hundreds for major changes.[22]
Hamauzu came up with the idea for the album originally because he wanted to release the English version of "Pulse de Chocobo" as a downloadable song, when he started adding in promotional tracks and alternative-version tracks he found that he had enough material to release as a full album.
^ Kotowski, Don. Retrieved 2010-06-07. Archived from the original on 2012-07-25. Despite this, he did not compose the music specifically to "break from the series' past", but rather focused it on the game as it was presented.[5]
The score features some recordings by the Warsaw Philharmonic Orchestra, arranged by Yoshitsisa Hirano, Toshiyuki Omori and Kunihito Shina.[7][8]
Hamauzu had previously worked with the orchestra on his album Violen Dank, released in 2007.[5]
Four songs in the soundtrack include vocals by Mina Sakai, an artist whom Hamauzu works as a producer for.[6]
Two of the songs are in English rather than Japanese, and "The Gpra Whitewood" was intended to be as well, but during practice Sakai and Hamauzu changed it to use a fictitious language as they felt her focus on pronouncing the English words was detracting from the melody.[9]
The two English tracks were re-recorded for the English version of the game, as the localization team felt that they did not sound natural to native speakers. [5]
On three of the pieces from the soundtrack: "Sazh's Theme," "Daddy's Got the Blues", and "Can't Catch a Break", described as jazzy pieces related to the character Sazh, Hamauzu's compositions were arranged by Toru Tabei, a friend of his, who Hamauzu describes as being more familiar with that style of music.[5]
The theme song for the international version of the game is "My Hands", from British singer Leona Lewis' second album Echo; it was chosen to replace Final Fantasy XIII's original theme song from the Japanese version, "Kimi ga Iru Kara" by Sayuri Sugawara.[10]
Square Enix President Yoichi Wada has stated that it would have been better if the American branch of the company had produced a theme song from scratch, but the lack of staff led to the decision of licensing an existing song instead.[11]
Hamauzu, who composed the music for "Kimi ga Iru Kara", only met Sugawara once, and was not involved in producing the vocal song.[6]
He was not involved in the decision to use "My Hands" for the international version.[12]
Soundtrack Final Fantasy XIII Original SoundtrackSquare Enix Final Fantasy XIII Original SoundtrackLengthDisk 1: 49:27Disk 2: 55:50Disk 3: 1:03:28Disk 4: 1:15:21 LabelSquare Enix Final Fantasy XIII Original Soundtrack is the soundtrack album of Final Fantasy XIII, containing all of the musical tracks from the game, and was composed and produced by Masashi Hamauzu. When he began the bulk of the composition, he started by composing the motifs he wanted to use, rather than on any particular piece.[6]
The first track that he composed was "Blinded by Light", as one of the promotional pieces; it was based on the director Motomu Toriyama's vision of the game as a mixture of fantasy and near-future, as the storyline for the game had not yet been finalized. Square Enix. Archived from the original on 2012-11-23. Retrieved 2010-02-03.
^ North, Dale (2010-05-07). "The "Plus" album received weaker reviews, primarily due to its perceived lack of tracks that were significantly different from those in the original soundtrack album, while "Kimi ga Iru Kara" was considered bland and disappointing. Retrieved 2010-01-11. He particularly called out the variance of musical styles used in different tracks, from the "jazz fusion" of "Pulse de Chocobo" to the rock music of "Snow's Theme".[20]
The bonus drama CD was critiqued by Gann as "fun for bonus content" if the listener understood Japanese and as having high production values for a drama CD, but he noted that it did not add any real information to the story of the game.[13]
Track list Literal translation of the original titles appear in parenthesis if different Disc 1.No.TitleJapanese title (Romanization)Length1."Prelude to FINAL FANTASY XIII"FINAL FANTASY XIII プレリュード (FINAL FANTASY XIII Purelyōdo)2:552."FINAL FANTASY XIII - The Promise"FINAL FANTASY XIII - 誓い (FINAL FANTASY XIII ~Chikai~)1:333."The Thirteenth Day"第13日 (Daijūsanjichī)0:544."Defiers of Fate"運命への反逆 (Unmei e no Hangyaku)2:245."Saber's Edge" ("Blaze Edge")アレイズ エッジ (Bureizu Eiji)3:146."The Hanging Edge" ("The Restricted Zone of Hanged Edge")封鎖区域ハングドエッジ (Fūsa Kukaku Hangudo Eiji)3:267."Those For the Purge"バースされる者たち (Pajisareru Mono-tachi)3:058."The Warpath Home"帰るための戦い (Kaeru Tame no Tatakai)3:529."The Pulse Fal'Cie" ("The Appointed Time")判例 (Hanrei)3:111."Eternal Love (Short Version)"Eternal Love (Short Version)3:2717."Lake Bresha"ビルダ湖 (Biruji Ko)4:1118."The Pulse L'Cie" ("The Abandoned Area of Vile Peaks")バトルリザール (Batoru Rizaruto)1:154."A Brief Respite"つかのまの安息 (Tuskanoma no Ansoku)2:085."Cavalry Theme"騎兵隊のテーマ (Kiheitai no Tēma)2:386."Escape"脱出 (Dasshutsu)1:597."Crash Landing"墜壁 (Gekitsui)1:048."Daddy's Got the Blues" ("Afro Blues")アフロブルース (Afuro Burūzu)4:289."The Vile Peaks" ("The Abandoned Area of Vile Peaks")遺棄領域 (Wairikuryō)4:254."Chocobos of Pulse" ("Pulse de Chocobo")プルズdeチョコボ (Puruzu de Chokobō)4:185."The Yaschas Massif" ("Mount Yaschas")マッシュラス山 (Yashasu San)2:116."Memories of Happier Days" ("Tender Memories")優しい思い出 (Yasashi Omoide)3:137."Suluya Springs" ("Suluya Lake")スーリヤ湖 (Sūriya Ko)3:258."Taegin's Tower"テージンタワー (Tējin Tawā)3:089."Dust to Dust" ("Colorless World")色のない世界 (Iro no nai Sekai)3:4910."The Road Home"帰郷 (Kikyō)1:0711."Start Your Engines" ("Countdown")カウントダウン (Kauntodān)3:2312."Eden Under Siege" ("Tumultuous Eden")動乱のエデン (Dōran no Eden)2:3313."The Cradle Will Fall" ("Cradle of Demise")終焉の摇篮 (Shien no Yōran)3:5814."Born Anew" ("Birth")再誕 (Kōtan)2:5915."Sinfu! Hope"冒険者希望 (Tsumibukaki Kibō)3:4416."Fabula Nova Crystals"ファンブラ - ノヴァ - クリスタリス (Fabura Nova Kurisutarisu)2:4017."FINAL FANTASY XIII - 奇跡" (FINAL FANTASY XIII ~Kiseki~)2:4918."Focus"使命 (Shimei)2:2119."Nascotent Requiem"生誕のクワイエム (Seitan no Rekiuemu)5:0320."Determination"決意 (Ketsui)3:2221."Kimi ga Irukara (Long Version)" ("Because You Are Here")君がいるから (Long Version) (Kimi ga Iru kara (Long Version))6:2222."Ending Credits"エンディングロール (Endingu Kōru)4:42 Soundtrack Plus Final Fantasy XIII Original Soundtrack PLUSSoundtrack album by Masashi HamauzuReleasedMay 26, 2010GenreVideo game soundtrackLength50:10LabelSquare Enix Final Fantasy XIII Original Soundtrack PLUS is a soundtrack album of Final Fantasy XIII, containing a selection of arrangements of musical tracks from the game. "Final Fantasy XIII Piano Collections". Music from the game was played at a live orchestral concert in Stockholm, Sweden, and was added to the permanent rotation of the international Distant Worlds concert series, while tracks from the piano album have been played in concerts in Japan and Paris. Almost two dozen of the tracks include vocal performances to some degree, the most of any Final Fantasy soundtrack to date. Retrieved 2010-06-14. Archived from the original on 2012-08-31.
^ "Distant Worlds II Concert to Feature FFXIII and FFXIV Music".
^ "Program". Retrieved 2010-07-21. "Final Fantasy XIII OST".
^ Pakkink, Tom (2010-10-29). Original Sound Version.
^ Napolitano, Jayson (2010-06-09). It does not include many of the mainstay tracks from previous games in the series such as Uematsu's "Prelude" and "Main Theme", and its variation on his "Chocobo", and its variation on his "Chocobo", and its repeat track, is so different as to not credit him as the original composer in the album.[13]
In addition to the full soundtrack CD release, two vinyl record albums have been released by Square Enix, each including a selection of pieces from the full soundtrack.
^ a b Hamauzu, Masashi; Kitase, Yoshinori; Toriyama, Motomu (2010-01-27). Archived from the original on 2012-09-24. Sony. "Final Fantasy XIII OST PLUS". W/F: Music from Final Fantasy XIII is the first vinyl record that Square Enix has ever

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